

Vestro Principi divino [RV 633]

A. Vivaldi (1678 - 1741)

Violino II

[1.] Vestro Principi divino - [Allegro]

The musical score is written for Violino II in 3/4 time, featuring a key signature of one flat (B-flat). The piece is marked [Allegro]. The score consists of 45 measures, organized into 10 systems of five staves each. The notation includes various musical symbols such as treble clefs, key signatures, time signatures, and dynamic markings. The first system (measures 1-5) begins with a treble clef and a key signature of one flat. The second system (measures 6-10) continues the melody. The third system (measures 11-15) includes a measure rest for 4 measures. The fourth system (measures 16-20) includes a measure rest for 8 measures. The fifth system (measures 21-25) continues the melody. The sixth system (measures 26-30) includes a measure rest for 4 measures. The seventh system (measures 31-35) continues the melody. The eighth system (measures 36-40) includes a measure rest for 4 measures. The ninth system (measures 41-45) continues the melody. The score is written in a clear, professional style with standard musical notation.

Violino II

48

51

54 **11**

67

70

73 **6**

82 **5**

89 **7** D.C.

[2.] O felix culpa - [Recitativo]. Tacet

[3.] Quid loqueris - [Allegro]

7

14

21

Violino II

Violino II musical score, measures 1 to 54. The key signature is one flat (B-flat). The score consists of five staves of music. Measure numbers 35, 48, and 55 are indicated at the start of their respective staves. The music features various rhythmic patterns, including eighth and sixteenth notes, and rests.

[4.] Alleluia

Violino II musical score, measures 55 to 79, titled "[4.] Alleluia". The key signature is one flat (B-flat). The score consists of six staves of music. Measure numbers 11, 19, 41, 53, 65, and 79 are indicated at the start of their respective staves. The music includes various rhythmic patterns, including eighth and sixteenth notes, and rests. A trill (tr) is marked above a note in measure 79.